



CODE FOR HOME SERVICER :

import java.util.\*;

/\*\*

 \* Class home\_servicer

 \*/

public class home\_servicer {

  //

  // Fields

  //

  private void owner\_name;

  private void owner\_health\_details;

  private void owner\_transportion;

  private void owner\_aggrement;

  //

  // Constructors

  //

  public home\_servicer () { };

  //

  // Methods

  //

  //

  // Accessor methods

  //

  /\*\*

   \* Set the value of owner\_name

   \* @param newVar the new value of owner\_name

   \*/

  private void setOwner\_name (void newVar) {

    owner\_name = newVar;

  }

  /\*\*

   \* Get the value of owner\_name

   \* @return the value of owner\_name

   \*/

  private void getOwner\_name () {

    return owner\_name;

  }

  /\*\*

   \* Set the value of owner\_health\_details

   \* @param newVar the new value of owner\_health\_details

   \*/

  private void setOwner\_health\_details (void newVar) {

    owner\_health\_details = newVar;

  }

  /\*\*

   \* Get the value of owner\_health\_details

   \* @return the value of owner\_health\_details

   \*/

  private void getOwner\_health\_details () {

    return owner\_health\_details;

  }

  /\*\*

   \* Set the value of owner\_transportion

   \* @param newVar the new value of owner\_transportion

   \*/

  private void setOwner\_transportion (void newVar) {

    owner\_transportion = newVar;

  }

  /\*\*

   \* Get the value of owner\_transportion

   \* @return the value of owner\_transportion

   \*/

  private void getOwner\_transportion () {

    return owner\_transportion;

  }

  /\*\*

   \* Set the value of owner\_aggrement

   \* @param newVar the new value of owner\_aggrement

   \*/

  private void setOwner\_aggrement (void newVar) {

    owner\_aggrement = newVar;

  }

  /\*\*

   \* Get the value of owner\_aggrement

   \* @return the value of owner\_aggrement

   \*/

  private void getOwner\_aggrement () {

    return owner\_aggrement;

  }

  //

  // Other methods

  //

}

CODE FOR OWNER :

import java.util.\*;

/\*\*

 \* Class owner

 \*/

public class owner {

  //

  // Fields

  //

  private void home\_service\_contact;

  private void home\_service\_details;

  //

  // Constructors

  //

  public owner () { };

  //

  // Methods

  //

  //

  // Accessor methods

  //

  /\*\*

   \* Set the value of home\_service\_contact

   \* @param newVar the new value of home\_service\_contact

   \*/

  private void setHome\_service\_contact (void newVar) {

    home\_service\_contact = newVar;

  }

  /\*\*

   \* Get the value of home\_service\_contact

   \* @return the value of home\_service\_contact

   \*/

  private void getHome\_service\_contact () {

    return home\_service\_contact;

  }

  /\*\*

   \* Set the value of home\_service\_details

   \* @param newVar the new value of home\_service\_details

   \*/

  private void setHome\_service\_details (void newVar) {

    home\_service\_details = newVar;

  }

  /\*\*

   \* Get the value of home\_service\_details

   \* @return the value of home\_service\_details

   \*/

  private void getHome\_service\_details () {

    return home\_service\_details;

  }

  //

  // Other methods

  //

}